

2024 MW-ISA Tree Climbing Competition

JUNE 7-9, 2024
OWEN PARK – TULSA, OK
560 N. Maybelle Ave. Tulsa OK 74103

FRIDAY, JUNE 7, 2024

8:00 am – 4:00 pm	Site set-up – Owen Park
4:00 pm – 5:00 pm	MANDATORY Judges & Volunteer Meeting – Owen Park
5:30 pm – 8:00 pm	MANDATORY Event walk thru and gear inspection- Owen Park

Pizza will be served for climbers, judges and volunteers.

SATURDAY, JUNE 8, 2024

6:00 am – 7:00 am	Breakfast at Owen Park (bagels and coffee)
7:15 am	Roll call and briefing at your event by head judges
7:30 am	Competition Begins - Preliminary Events
12:00 pm – 1:00 pm	Lunch Break
4:00 pm	Finish Events
5:00 pm - 6:00 pm	Preliminary Events Award Ceremony

A light Breakfast and Lunch will be provided

SUNDAY, JUNE 9, 2024

7:30 a.m.	Roll call – Owen Park
8:00 a.m.	Master’s Challenge Begins
11:00 a.m.	Final Award’s Ceremony

Note: All times are approximate.

EVENTS

Aerial Rescue: The Aerial Rescue event is a timed event that tests the climber's ability to climb to and safely lower an injured climber who is unable to descend without assistance. Competitors are provided with details of the rescue scenario, and they are required to assess the situation and plan a rescue.

This event simulates a job-site emergency. Injuries can occur and as the first person on site it may be up to the trained tree worker to apply his/her knowledge and technical skills to rescue an injured person in a safe and efficient manner so they can receive medical attention.

Work Climb: The Work Climb tests the competitor's ability to move about a tree using a tree-climbing rope and harness. Competitors start in the tree and are required to visit five workstations throughout the tree to perform a specified task after which they must ring a bell.

The stations include handsaw, limb toss, pole pruning, limb walk, and landing. Each of these stations simulates tasks that are performed by tree workers when working aloft.

Ascent: The Ascent Event tests the competitor's ability to use their selected and approved ascent system efficiently and safely. The event assesses the competitor's efficiency in attaching the ascent system to the ascent line(s), ascending to the bell, and transferring into a descent system.

The height of the bell may be set from 12 to 25 meters (39ft, 4.5in to 82ft, 0.25in).

The event is divided into three main sections as follows:

- **Setup Time:** Competitors assemble their climbing system.
- **Ascent Time:** Competitors ascend to a bell.
- **Changeover Time:** Competitors transfer to a descent system.

The descent is not a timed portion of the event.

Throw Line: The Throwline is a timed event that tests the competitors' ability to accurately place a climbing line in a tree at heights of up to 60 feet. The competitor attempts to toss a line through two of eight targets. Each target is worth a different number of points depending on difficulty.

A throwline is used for climbers to set their climbing line into a tree. A rope must be set, and a climbing line installed in order for a tree worker to ascend a tree to perform tree work. Throwlines must be installed at a point that will be sturdy and secure to accommodate the climbers' weight with gear while working in the tree.

Speed Climb: The Belayed Speed Climb tests the climber's ability to climb a predetermined route from the ground to about 60 feet up a tree using a belayed climbing system for safety. This event is timed, and the competitor who reaches and rings the final bell in the shortest time is the winner. Sometimes multiple bells are used to mark the route, in this case, all the bells must be rung in order to complete the event.

Belaying is a method of securing and slowing a climbing line. If someone is belayed, then that means someone is tending slack in the rope as they ascend the tree or they are using a climbing knot or a mechanical device to slow the line.

This event demonstrates that tree workers must determine the best and most efficient route to take to reach the top of the tree to avoid getting the rope snagged on branches causing them to break limbs or damage the tree.

Masters Challenge: We will set this up with just 3 stations and our goal is for everyone to go thru this tree. Throwline points in this event will be most valuable and we will explain in more detail during the walk thru on Friday evening. Just 3 events so we will have 3 groups of climbers and the group will watch and coach you thru this climb just like the other 2 events. Don't think of it as a master's tree, think of it as a work climb that you will be asked to set your line with a throwline.